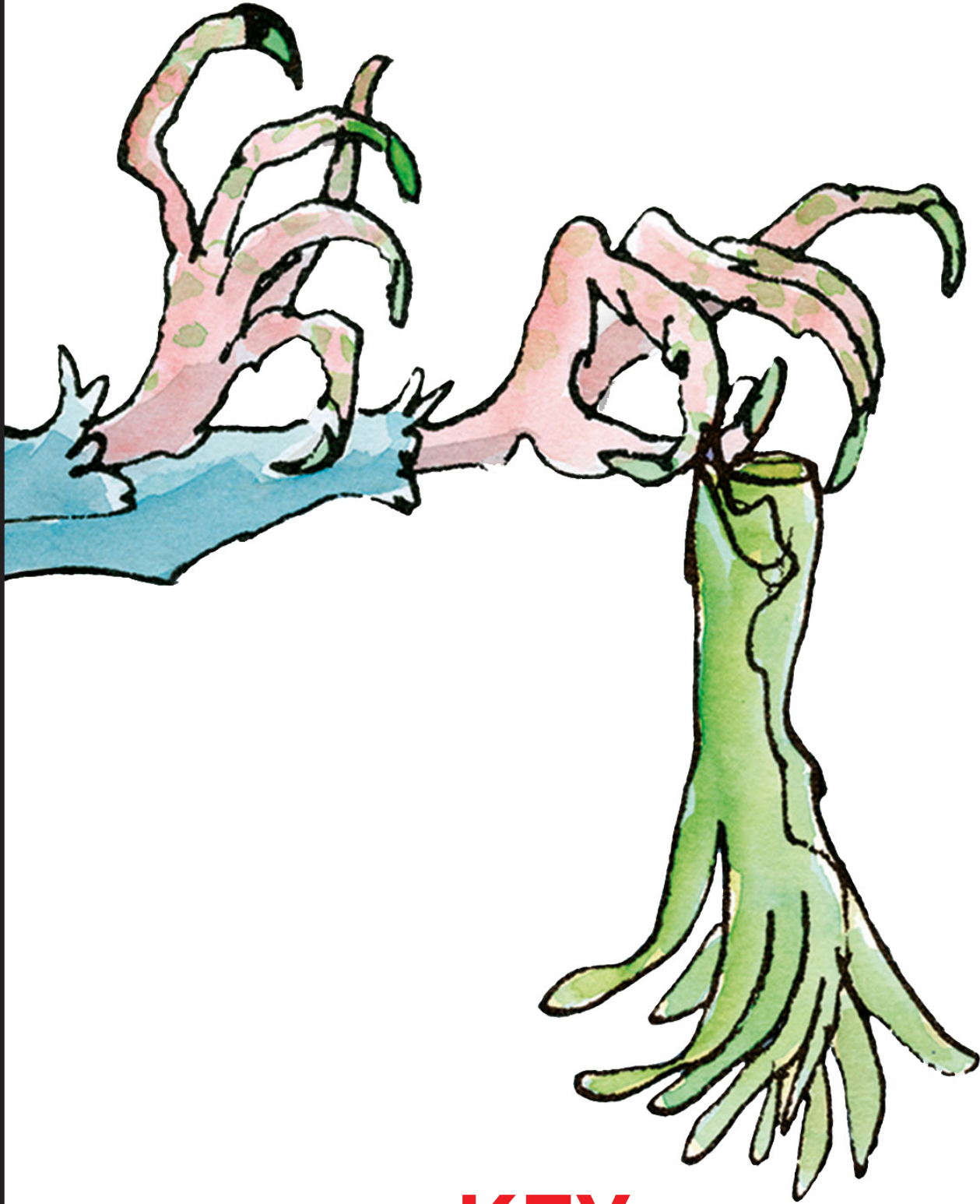


The Witches



KEY

KEY - Facit

“A Note about Witches”

1. Black hats and cloaks
2. Ordinary clothes
3. One
4. Squish them and make them disappear
5. Ghouls and barghests

Flerval

1. They look like ordinary women
2. Squelching a child
3. Phwisst
4. About 100
5. They do not look dangerous
6. Some teachers may secretly be witches

“My Grandmother”

1. Norway
2. They died in a car accident
3. She smoked cigars
4. She was trapped in a painting
5. A porpoise

Flerval

1. Ranghild Hansen
2. A white chicken
3. His skin turned greyish-yellow and crackly
4. Leaned their umbrellas against it
5. Stayed and played with his family
6. They can't enter houses through windows

“How to Recognise a Witch”

1. Claws
2. Wigs
3. They rub on the naked scalp
4. It is blue
5. Her thumb

Flerval

1. Gloves
2. Pink like seashells
3. By smelling stink-waves
4. Fire and ice changing colours
5. Their feet are very wide and square at the ends
6. Run like mad

“The Grand High Witch”

1. The grandmother
2. She would take care of him
3. England
4. Slugs, fleas, pheasants
5. A snake

Flerval

1. She hated to leave Norway
2. They are more vicious
3. They could turn children into hot-dogs
4. They hold a secret meeting with The Grand High Witch
5. Crocodiles in the soup and toads in

bathtubs

6. He climbed higher up the tree in fear

“Summer Holidays”

1. Pneumonia
2. Hotel Magnificent
3. Two white mice
4. Mr Stringer
5. The Ballroom

Flerval

1. It was too far and dangerous
2. Rotten and full of rats
3. Drown them in a bucket
4. To start a White Mouse Circus
5. Creeping up his sleeve
6. Currant cake

“The Meeting”

1. Behind the screen
2. Around two hundred
3. The backs of their necks
4. They wore wigs
5. A metal chain

Flerval

1. Members of a children's charity
2. With cheerful chatter about dresses and meetings
3. Nits
4. Half the skin came away from his scalp
5. All the women were wearing gloves and wigs
6. They were locked with a chain

“Frizzled Like a Fritter”

1. A mask
2. Brown
3. Square and toeless
4. He was dirty
5. She was burned away

Flerval

1. She did not remove her wig, gloves, or shoes
2. Harsh and guttural, foreign-sounding
3. Flecks of pale-blue phlegm
4. Every child in England must be wiped out
5. She sent sparks from her eyes that burned her
6. A smell of burning meat and a wisp of smoke

“Formula 86 Delayed Action Mouse-Maker”

1. Revolting and filthy
2. A sweet-shop
3. Formula 86 Delayed Action Mouse-Maker
4. Green
5. 26 seconds

Flerval

1. By offering four times the value
2. Poisoning chocolates directly
3. Witches would be caught immediately

4. The next morning at nine o'clock in school
5. Stand on desks and yell
6. They shrank, grew fur and tails, and became mice

“The Recipe”

1. The boy's (William and Mary)
2. A mackerel
3. 21 hours
4. The egg yolk
5. Green

Flerval

1. She kicked them against the wall
2. They believed the Grand High Witch had created them
3. An alarm-clock
4. It was roasted in the oven
5. Crabcruncher's claw, blabbersnitch's beak, grobblesquirt's snout, catspringer's tongue
6. It would make children turn into mice too early

“Bruno Jenkins Disappears”

1. Half-past three
2. A droplet of Formula 86
3. Bruno Jenkins
4. Burned them with a magnifying-glass
5. A mouse

Flerval

1. Six
2. Like a pretty young woman
3. Eating something
4. He demanded chocolate and shouted angrily
5. He jumped as though pricked by a pin
6. A mouse-trap

“The Ancient Ones”

1. Over seventy
2. Five hundred
3. Two
4. To the Sunshine Terrace for tea
5. Dog's droppings

Flerval

1. They were too old and weak
2. Dark-blue
3. 454
4. Cotton plugs
5. It was just too bad for the grown-up
6. They all sniffed and agreed

“Metamorphosis”

1. Shouted and spread out
2. With a chain
3. A whole bottle of Mouse-Maker
4. Mouse-fur
5. To the Sunshine Terrace

Flerval

1. By screaming towards the doors

2. Covered his mouth with a gloved hand
3. Like being squeezed in an iron suit
4. A blue bottle
5. He felt no more pain
6. He was only a mouse now

“Bruno”

1. His voice sounded normal
2. A fish-paste sandwich
3. He shouted and denied it
4. His grandmother
5. Stick close, run, don’t talk

Flerval

1. He believed mice had fewer worries than boys
2. Being run over by cars or dying of illness
3. He refused and said he didn’t want to
4. His mother was terrified of mice
5. How to open the fridge for leftovers
6. Snatched it and threw it away

“Hello Grandmamma”

1. In her shoes
2. Bit it
3. Bananas
4. A mouse-person
5. Blue

Flerval

1. She froze like a marble statue
2. Smoking a cigar
3. Frying her with sparks
4. One
5. His room was directly above hers
6. In a sock on knitting-wool

“The Mouse-Burglar”

1. A sock on knitting wool
2. Inside the mattress
3. Frogs
4. Formula 86 Delayed Action Mouse-Maker
5. He slipped out with the ancient witches

Flerval

1. Railway-station lavatory
2. He was too weak as a mouse
3. Walking backwards
4. Throw them out of the window for seagulls
5. She had dropped her knitting wool
6. A murderer

“Mr and Mrs Jenkins Meet Bruno”

1. Bananas
2. In her handbag
3. Knitting something mustard-coloured
4. Raiding the kitchen
5. “It’s a mouse! Take it away!”

Flerval

1. Eight o’clock
2. Mustard
3. He refused and stayed in his chair
4. Overeating and wind

5. By flapping his newspaper
6. Call the manager to throw her out

“The Plan”

1. His mouth was full
2. In the kitchen food
3. His brain-power
4. Being squashed to death
5. Food from the table

Flerval

1. Half-past seven
2. He unscrewed the cap with his paws
3. Getting trodden on or squeezed in the door
4. Too excited to eat
5. Stay in her bag and be silent
6. A brave little fellow

“In the Kitchen”

1. A tail
2. In her handbag
3. A roll
4. Eighty-four
5. Carrots

Flerval

1. William
2. Green-pea
3. Cut by a carving-knife
4. In a potato sack
5. Spat on it
6. 85

“Mr Jenkins and His Son”

1. Mr Jenkins
2. A mouse
3. In the handbag
4. A cat named Topsy
5. The Grand High Witch

Flerva

1. Bruno missed his supper
2. Never going to school again
3. Raisins and honey
4. Call the police
5. He leapt three feet in the air
6. Sue her with his lawyers

“The Triumph”

1. She jumped up screaming.
2. Fur.
3. Chairs, bottles, frying-pans, and knives.
4. The children.
5. Back to Norway.

Flerval

1. They had massive overdoses
2. She jumped on her chair with them in her hands
3. “Herbert, get me out of here!”
4. They breed very fast
5. His loud whistle
6. Who cares about luggage

“The Heart of a Mouse”

1. A matchstick and bristles.
2. A silver sugar-basin.
3. 500.
4. About three years.
5. Eighty-six.

Flerval

1. A pulley and weight system
2. The light came on or went off
3. Sweets and chocolate
4. He wanted to live shorter than her
5. His heart humming
6. Being loved

“It’s Off to Work We Go!”

1. An omelette.
2. Brown goats’ milk cheese (gjetost).
3. In a castle in Norway.
4. Cats.
5. To hunt witches worldwide.

Flerval

1. The Chief of Police for Norway
2. Her passport
3. A wealthy Baroness who gave to charity
4. A Ming vase
5. He didn’t want to be attacked himself
6. Travel the world